



MINI EPISODES: DO NOTHING DAY

TRANSLATION: NARU-KUN / K-PROJECT WORLD

Douhan Hirasaka's daily life is extremely dangerous and busy.

In some cases, she can perform your duties as a U-Rank of "Jungle", while in other cases she can undertake individual work as Douhan Hirasaka. Each of these is a dangerous business, such as infiltration or sabotage, which can be fatal if she takes an illegal and wrong step.

Hirasaka is a professional, but she does not belong to an organization, in “Jungle” she is an independent intelligence agent who is too free and disorganized. Their motto is: You have to ensure your own safety. No one will come to help you if you fall into a corner.

To do that, she must be cautious, shy. Carry out the preparations carefully and only accept successful requests. Courage is reckless. The challenge is suicide. Fighting after winning first is Douhan Hirasaka's work philosophy.

Naturally, that daily life brings a lot of stress.

Douhan Hirasaka is a professional. If she continues to work and ignore the stress on her mind and body, it is well known that she will eventually fail.

So she needed a "day to do nothing."

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"....."

On the futon, Hirasaka woke up.

Getting up sickly. Looking at the digital clock by the bed, it was close to noon. A big yawn. Then she got out of the futon and went to the kitchen.

She puts her mouth directly into the 2-liter plastic bottle and drinks plenty of water. Look at the bathroom water heater, it stayed warm as it was set yesterday. 45 degrees, this is the optimal temperature for Hirasaka.

When she enters the bathroom, she got into the tub without showering. Hirasaka looks up at the bathroom ceiling and mutters, slowly sitting in the hot water.

"A day when nothing happens."

On the days when nothing is done, nothing is done. When you do, do it thoroughly. That was Douhan Hirasaka. She didn't want to be disturbed, so I turned off her business device.

Hirasaka closed her eyes. As she does so, a thought emerges like a bubble behind her head.

What am I living for?

Douhan Hirasaka needed money for some purpose. Therefore, death was won.

She could not worry about a dangerous business because she could not meet her goals with the prudence she had today. She has not died once or twice due to unforeseen circumstances or the client's betrayal.

However, Hirasaka was unable to fulfill her purpose.

Since then Hirasaka has lived life through inertia. She still does business because she can only do that. She is carefully prepared to avoid risks. Having a "day off doing nothing" to reduce stress. Everything is for business. She wants to live safely and without delay.

Hirasaka has no reason to spare life.

"Is hot."

Hirasaka muttered, getting up from the bathroom.

She cleaned her body, put on her clothes, and her stomach rumbled. Even if you don't have a reason to live, you are hungry. Hirasaka went to the refrigerator, still laughing.

First, she separates the sushi and the vinegar rice.

Next, she separates the pizza ingredients and the dough.

If you put pizza ingredients in vinegar rice, you have the completion of the sushi pizza.

The texture and rich flavor of cheese and rice with vinegar. The material she reserves is a snack for good and kills two birds with one stone. It is a great invention, but there is a downside: if you order it from a normal sushi business, they would reject it. They can get you kicked out. Unless you run the sushi restaurant, you must do it yourself.

Pizza sushi at the kotatsu. The party is unfolding. She scratches her back on the cushion, eats and remembers that.

Previously, she went to a sushi restaurant with a "Scepter 4" spy disguised as a "Jungle" member.

Hirasaka rarely eats with other people. she invites him because she thought he was a promising customer, but she didn't like to see people watching them eat strangely.

If I feed him, what kind of reaction will he do?

Those kinds of things came her mind.

Her lips are slightly distorted. It was a mindless imagination. She has little contact with that boy who became J-Rank, and she has no personal connection.

However, the rich aroma of pasted sake deprives Hirasaka of her thinking and speeds up her mindless imagination.

It is a good time to think that, although they are similar, they like different foods. He has many likes and dislikes, and he can be surprising. However, Gojo is a child, so if it tastes strong, he may be happy to eat it.

"Hm..."

She notices that the bottle was empty. She shakes the bottle upside down and drank the droplets dripping off the rim. Then, as she tasted the last bite, the intercom rang.

"....."

She points her eyes in the opposite direction to the door. On a small monitor, there was an image of a surveillance camera installed around the hiding place. He is not a thug disguised as a home delivery man, but a true home worker.

With her feet in the kotatsu, Hirasaka opened a new sake.

Finally, the courier service gave up and put the luggage in the delivery box.

After confirming that, Hirasaka lifts her waist.

The box mounted explosive detection system does not work. She did not remember the inconsistency on the delivery note. Hirasaka quickly took out her luggage, returned to the room and opened it.

It was a game.

".....?"

Holds her neck. According to the delivery note, it was she who ordered this. Even if she checks the history from her private terminal, it still remains.

She does not remember at all.

The day she didn't remember, but ordered, was the last day of "doing nothing."

Probably, she ordered it feeling sick and completely forgot. Hirasaka is a professional, but sometimes these things happen.

It is an inexpensive version of a gaming console from just a few generations ago. Prerecorded games were also popular in the past.

When she was looking at the titles, she knew why she ordered this game.

Contains the title that "kid" liked.

A fighting game. Played many times. Hirasaka didn't like games, but it was fun playing with him.

Connect and run.

Played multiple times. While repeating the game using the characters used in the past, she got to the boss and saw the end.

It wasn't fun at all.

Hirasaka laughed. Drink alcohol while she thinks.

Nonsense imagination. Nonsense feeling. And a meaningless game.

But for a woman living a meaningless life like Hirasaka, that may be appropriate.

Drunkenness is turning into drowsiness. Hirasaka turned off the game console and plunged into the kotatsu. Close her eyes. The next time she opens her eyes, the "do nothing" day will be over.

Contrary to Hirasaka's wishes, she was unable to see any dreams.